### Linear Regression with Nonlinear Effects

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June 12-16, 2023

## **Linear Regression**

When the outcome is a continuous variable, we may use linear regression. The model is

$$Y = \beta_0 + \beta^T X + \epsilon = \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p + \epsilon,$$

where the residual  $\epsilon$  has mean 0 and variance  $\sigma^2$ . Here  $\beta = (\beta_1, \ldots, \beta_p)$  is a vector of coefficients, and  $\beta^T \mathbf{X} = \beta_1 X_1 + \cdots + \beta_p X_p$ .

When we have independent observations  $\{(y_i, \mathbf{x}_i) : i = 1, ..., n\}$ , the model is often fit with **least squares**, which is to identify  $\hat{\beta}_0$  and  $\hat{\beta}$  such that they minimize  $\sum_{i=1}^{n} (y_i - \beta_0 - \beta^T \mathbf{x}_i)^2$ . An implicit assumption here is that all observations have similar residual variances.

In linear regression, we allocate one **degree of freedom** (DF) to each predictor variable to model its linear effect.

We now go beyond linearity and model the **nonlinear effect** of a predictor.

## **Nonlinear Effects**

### An example of nonlinear effects.

par(mar=c(4,4,1,1))
with(ISLR::Auto, plot(horsepower, mpg, bty='n'))



#### Options:

- Add a quadratic term (or a quadratic term + a cubic term)
- Polynomial regression with  $d \ge 4$  (x)
- Step function (piecewise constant) (x)
- Natural splines (or smooth splines) ( $\checkmark$ )
- Local regression ( $\checkmark$ )

## **Polynomial Regression**

A simple approach to modeling nonlinear effect of a variable  $X_1$  is to add a *quadratic term*,  $X_1^2$ , to the model (2 DFs for  $X_1$ ), as in:

$$Y = \beta_0 + \beta^T \mathbf{X} + \epsilon = \beta_0 + \beta_{11} X_1 + \beta_{12} X_1^2 + \beta_2 X_2 + \dots + \beta_p X_p + \epsilon,$$

Occasionally, a *cubic term*,  $X_1^3$ , may be added, with 3 DFs for  $X_1$ .

But polynomial regression with a higher degree ( $\geq$  4) is generally not recommended, because

- A high-degree polynomial is difficult to interpret.
- A polynomial with K degrees has the same DFs as a natural spline with K + 1 knots, but the latter has much better flexibility and interpretation.
- Polynomials allow high leverage data to have too much impact on the result.
- Data at one end could influence the shape of the fitted curve on the other end, because a polynomial is a "global" function.

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We now demonstrate the last two points. We first simulate some data (n = 100), then fit polynomial regression with d = 10 and d = 5 (black). We remove an observation that has one of the most extreme x (two lowest x and two highest x), and refit the models (red and green).



## **Step Functions**

A step function transforms a quantitative predictor into a categorical variable. For example, "age group" is sometimes used as a predictor variable instead of age itself. Using a step function on a predictor variable results in a *piecewise constant* model.

- It can lead to distortion and loss of information. For example, when using age group in decades as a predictor, we implicitly assume that ages 41 and 49 (8 years apart) have the same effect, while ages 49 and 51 (2 years apart) have different effects.
- By assuming a constant effect over an interval we may miss a trend inside the interval.
- Too few categories may over-simplify the effect of the variable. Too many categories uses many DFs.
- A step function with K categories has the same DFs as a natural spline with K knots, but the latter has much better flexibility and interpretation.

Categorization of a variable may be useful for reporting results, but often not helpful for analysis.

## **Splines**

A **spline** is a *piecewise polynomial* function, with constraints at the connecting **knots** to ensure the function is smooth.

There are often 3 constraints at every knot t:

- The function has same value at t,
- Its first derivative has same value at t,
- Its second derivative has same value at t.

The rationale of these constraints is shown in Figure 5.2 of *Elements of Statistical Learning*, 2nd Edition.



FIGURE 5.2. A series of piecewise-cubic polynomials, with increasing orders of continuity.

## **Cubic Splines**

Cubic splines are splines that are piecewise cubic functions.

- A cubic spline with K knots has K + 1 intervals.
- A cubic spline with K knots has K + 3 DFs attributable to the variable.
   [Each interval has 4 parameters (because a cubic function has 4 coefficients). There are 3 constraints at every knot. So, there are 4(K + 1) 3K = K + 4 DFs, which include one DF for the intercept. Therefore, K + 3 DFs are attributable to the variable.]
- One set of K + 3 basis functions is:

$$x, x^2, x^3, (x - t_1)^3_+, \cdots, (x - t_K)^3_+,$$

where  $t_1 < \ldots < t_K$  are the K knots, and  $(x - t)^3_+ = (x - t)^3$  when  $x \ge t$  and 0 when x < t. The function  $(x - t)^3_+$  is called *truncated power basis function* at t.

• B-splines provide another set of basis functions.

## Natural Splines / Restricted Cubic Splines

In cubic splines, the internal intervals have constraints on both sides, but the two end intervals have constraints on only one side, leaving them too flexible. This is addressed by natural splines.

**Natural splines** (also called **restricted cubic splines** or RCS) are cubic splines but with linear functions (instead of cubic functions) for the leftmost and rightmost intervals.

- A natural spline with K knots has K 1 DFs attributable to the variable. [A natural spline has 2 fewer parameters for each end interval than a cubic spline with the same number of knots.]
- One set of K-1 basis functions is:  $N_1(x) = x$ , and

$$N_{j+1}(x) = (x - t_j)_+^3 - \frac{t_{\mathcal{K}} - t_j}{t_{\mathcal{K}} - t_{\mathcal{K}-1}} (x - t_{\mathcal{K}-1})_+^3 + \frac{t_{\mathcal{K}-1} - t_j}{t_{\mathcal{K}} - t_{\mathcal{K}-1}} (x - t_{\mathcal{K}})_+^3,$$

for j = 1, ..., K - 2, where  $t_1 < ... < t_K$  are the K knots. rms::rcs() uses a scaled version of this set as basis functions.

• splines::ns() uses B-splines to generate a different set of basis functions.

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## **Example Basis Functions**

B-splines for ns(horsepower, df=5)

Fitted model using these splines



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## Number of Knots and Positions of Knots

The number of knots depends on how many DFs you can, and want to, "spend" on a variable.

- The total number of DFs you can "spend" depends on the sample size and the number of predictor variables.
- For a variable of interest with a clear nonlinear effect, we may want to spend a few DFs on it by modeling its effect with natural splines.
- For a covariate you just want to adjust for, you may or may not model its nonlinear effect.
- The number of knots can be treated as a hyperparameter, which may be selected through cross-validation.

#### Positions of knots:

- Ideally, knots should be placed at where the function may change rapidly.
- Sometimes, they are chosen at certain default quantiles.
- It is recommended that the smallest knot and the largest knots are put close to or at the ends, because otherwise there might be a visible linear portion at the ends.

# ns() and rcs() in R

Suppose we want to spend 5 DFs on variable X. Then there will be 6 knots.

In ns() from the splines R package:

- We can specify DF: e.g., ns(x, df=5). The knots include 2 boundary knots fixed at the very ends by default (i.e., min(x) and max(x)), and internal knots chosen at evenly spaced quantiles (e.g., 20th, 40th, 60th, 80th percentiles in this example).
- We can also specify the positions of the knots explicitly: e.g., ns(x, knots=c(60,80,150,180)) # leave boundary knots at default ns(x, knots=c(60,80,150,180), Boundary.knots=c(20,270))

In rcs() from the rms R package:

- We can specify the number of knots: e.g. rcs(x, parms=6). The knots are chosen to be the quantiles at 0.05 and 0.95, and other quantiles evenly spaced in between (e.g., 5th, 23th, 41th, 59th, 77th, 95th quantiles in this example).
- We can also specify the knots explicitly: e.g. rcs(x,parms=c(20,60,80,150,180,270))

## ns() and rcs() in R (cont'd)

```
## Simulate a dataset with x and y
set.seed(20); n = 100
x = rnorm(n) + 10; y = 10 + (x-9)^2 + rnorm(n,0,2)
par(mar=c(2,2,1,1))
plot(x, y, bty='n')
```



The models are different because they use different knots.



# ns() and rcs() in R (cont'd)

Once the knots are the same, ns() and rcs() give the same model.

```
## internal knots from ns(x, df=5)
K1 = with(attributes(ns(x, df=5)), knots)
## boundary knots from ns(x, df=5)
K2 = with(attributes(ns(x, df=5)), Boundary.knots)
```

```
## Fit a rcs() model with knots obtained above
rcs.mod2 = lm(y ~ rcs(x, parms=c(K1,K2)))
all.equal(predict(ns.mod1), predict(rcs.mod2))
```

## [1] TRUE

all.equal(predict(ns.mod1), predict(rcs.mod3))

## [1] TRUE

### But they can have different coefficients.

summary(ns.mod1)\$coef

##					Estimate	Std.	Error	t	value		Pr(> t )
##	(Intercept)				12.2236594	1.	526001	8.01	02549	3.03	88494e-12
##	ns(x,	df	=	5)1	-1.5380952	1.	503016	-1.02	233394	3.08	87738e-01
##	ns(x,	df	=	5)2	0.8478543	1.	836584	0.46	616475	6.45	54007e-01
##	ns(x,	df	=	5)3	2.6454132	1.	316994	2.00	86752	4.74	4040e-02
##	ns(x,	df	=	5)4	2.5691541	з.	542401	0.72	252580	4.70	0955e-01
##	ns(x,	df	=	5)5	11.0401089	1.	548482	7.12	296356	2.04	1734e-10

#### summary(rcs.mod2)\$coef

##						Estimate	Std. Error	t value	
##	(Intere	cept)				29.537554	11.403157	2.59029611	0
##	rcs(x,	parms	=	c(K1,	K2))x	-2.435050	1.405077	-1.73303679	0
##	rcs(x,	parms	=	c(K1,	K2))x'	7.122827	4.074437	1.74817462	0
##	rcs(x,	parms	=	c(K1,	K2))x''	-1.947134	89.126924	-0.02184675	0
##	rcs(x,	parms	=	c(K1,	K2))x'''	-118.320587	243.258608	-0.48639836	0
##	rcs(x,	parms	=	c(K1,	K2))x''''	176.117066	208.297990	0.84550536	0

This is because they use different basis functions for their splines. In other words, they have different parameterizations for their splines.

## [1] TRUE

## Interpretation of Models with Splines

- It is often difficult to interpret the spline coefficients because each coefficient is for a single basis function.
- Variables with splines should be evaluated as a whole instead of over individual coefficients.

**Evaluation of the effect of a variable**: Pick a reference value  $x_0$ . Compare the effect at any other x value with that at  $x_0$ . For the example on the right, we set  $x_0 = 10$ .



## **Confidence Intervals**

To add confidence intervals, we can use rcs() and fit the model with ols(). Then we can use summary() on the model to extract information for the confidence bands.



## **Testing for Significant Nonlinearity**

To test if the extra DFs are significant, we can use a likelihood ratio test, in which we compare

- the model with splines (the full model)
- the model with only the linear term (the null model)

We can use anova() for this test.

```
## the null model
mod0 = lm(v \sim x)
anova(mod0, ns.mod1)
## Analysis of Variance Table
##
## Model 1: v ~ x
## Model 2: y \sim ns(x, df = 5)
    Res.Df
              RSS Df Sum of Sq
                                    F
                                         Pr(>F)
        98 501.51
## 1
        94 370.74 4 130.77 8.2892 9.025e-06 ***
## 2
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
anova(mod0, rcs.mod1)
## Analysis of Variance Table
##
## Model 1: y ~ x
## Model 2: v \sim rcs(x, parms = guantile(x, c(0.05, 0.1, 0.3, 0.7, 0.9,
    Res.Df
              RSS Df Sum of Sq
                                   F Pr(>F)
##
## 1
        98 501 51
        94 374.43 4 127.08 7.976 1.4e-05 ***
## 2
## ___
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

## AIC for Selection of DF

We can determine how many DFs are the most adequate by using AIC (Akaike's Information Criterion).

```
ns.aic = NULL
for(df in 1:10) {
    ns.aic[df] = AIC(lm(y ~ ns(x, df=df)))
}
which.min(ns.aic)
## [1] 2
plot(1:10, ns.aic)
abline(h=ns.aic[which.min(ns.aic)], col='grey')
```

```
For this data, the minimum AIC occurs when df = 2.
Thus we choose the spline model with 2 DFs.
```

```
Note: The AIC for df = 4 is slightly higher than that for df = 2. If it were slightly lower than that for df = 2, we would have still chosen 2 DFs because it is a more parsimonious model.
```

 $AIC = -2 \times log-likelyhood + 2 \times \#par$ 



## **Other Options: Smoothing splines**

**Smoothing splines** start with a very different motivation. Consider all smooth functions g(x) such that g''(x) exists. We optimize the following:

minimize<sub>g</sub> 
$$\sum_{i=1}^{n} (y_i - g(x_i))^2 + \lambda \int g''(t)^2 dt.$$

- A high |g''(t)| reflects a quick change of g'(t), which happens when g(t) is bumpy. So  $\int g''(t)^2 dt$  is a way to measure the overall level of bumpiness/roughness of g(t).
- The roughness of g(t) is penalized by multiplying it with  $\lambda$ , which is then added to the sum of squared residuals.
- It can be shown that the best fit  $\hat{g}(x)$  is a natural spline with all  $x_i$  being knots. So, a smoothing spline is a regularized natural spline.
- Smoothing splines are a version of generalized ridge regression.

It is difficult to specify the penalty  $\lambda$  in smoothing splines. Fortunately for every  $\lambda$ , there is a corresponding **effective degrees of freedom**. The higher effective DF the rougher the function is. The effective DF can be any number in  $(1, n_x]$ , where  $n_x$  is the number of unique x values.

In R, we can use smooth.spline(x, y, df=) to fit smoothing spline models.
require(ISLR)
sms.df4 = with(Auto, smooth.spline(horsepower, mpg, df=4))

Alternatively, we can specify the **smoothing parameter** spar=, which is a value in (0, 1]. The lower spar the rougher the function is. sms.spar.5 = with(Auto, smooth.spline(horsepower, mpg, spar=.5))

## **Other Options: Local Regression**

**Local regression** is moving-window weighted regression. For every  $x_0$  in the range of x, we fit a local weighted regression model to obtain the fitted value  $\hat{g}(x_0)$ . We then move on to the next value and repeat the process.



From Introduction to Statistical Learning with R, Figure 7.9.

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Need to specify:

- Span: Fraction of data used for every local regression model.
- Regression model: piecewise constant, linear, or quadratic.
- **Kernel**: It determines how data within the span are weighted as a function of relative distance from  $x_0$ .

In loess(), the default is local *quadratic* model using 75% neighboring data fitted with least squares (i.e., no additional weighting). This often yields a very smooth function.

In lo() from the gam R package, the default is local *linear* model using 50% neighboring data.

## **Generalized Additive Models**

### Generalized additive models (GAMs) have the form

 $y = \beta_0 + f_1(x_1) + \cdots + f_p(x_p) + \epsilon,$ 

where  $f_1(), \ldots, f_p()$  can be different functions with different levels of smoothness. If  $f_k(x_k) = x_k$ , only linear effect is modeled on variable  $x_k$ .

- One can plan on the number of DFs spent on each predictor.
- Can be fit using backfitting (or LS when all the functions are explicit).
- Flexible modeling of the effects of individual predictors. The functions can be global or local or piecewise. A function can also be over two or three predictor variables.

**Backfitting** is an iterative algorithm for fitting additive models. For example, suppose our model is  $y = \beta_0 + f_1(x_1) + f_2(x_2) + f_3(x_3) + \epsilon$ . Given the current estimates  $\hat{\beta}_0$ ,  $\hat{f}_1$ , and  $\hat{f}_2$ , we calculate partial residuals  $r_i = y_i - \hat{\beta}_0 - \hat{f}_1(x_i) - \hat{f}_2(x_i)$  and then fit  $r_i$  to  $f_3(x_i)$  to obtain a new estimate  $\hat{f}_3$ . We then repeat this process to estimate another component in the model. Repeat several cycles until convergence.

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In gam() from the gam R package, we can use:

- s(x) for a smoothing spline for x,
- lo(x) for a loess fit for x,
- Other basis generators such as ns(), bs(), and poly(),
- Traditional model terms such as x (linear effect if x is quantitative, or categorical effect if x is qualitative), I(x>10), and interaction term x1\*x2, etc.

Here are two example GAM models:

```
library(gam)
library(ISLR)
gam.m3 = gam(wage ~ s(year,4) + s(age,5) + education, data=Wage)
gam.m4 = gam(wage ~ ns(year,4) + lo(age,span=0.4) + education, data=Wage)
```

## Interaction Terms in Linear Regression

Consider an interaction model between sex and smoking,

$$E(Y) = \beta_0 + \beta_1 \cdot \text{sex} + \beta_2 \cdot \text{smoking} + \beta_3 \cdot \text{sex} \cdot \text{smoking}$$
$$= \begin{cases} \beta_0, & \text{female non-smoker;} \\ \beta_0 + \beta_1, & \text{male non-smoker;} \\ \beta_0 & + \beta_2 & \text{female smoker:} \end{cases}$$

 $\begin{bmatrix} \beta_0 &+\beta_2, & \text{female smoker;} \\ \beta_0 + \beta_1 + \beta_2 + \beta_3, & \text{male smoker.} \end{bmatrix}$ 

- $\beta_0$  is the <u>mean outcome</u> for the "baseline" group of female non-smokers.
- $\beta_1$  is the <u>effect</u> of sex among non-smokers. (The effect of sex among smokers is  $\beta_1 + \beta_3$ .)
- $\beta_2$  is the <u>effect</u> of smoking among females. (The effect of smoking among males is  $\beta_2 + \beta_3$ .)
- $\beta_3$  is a <u>difference of effects</u>:

 $\beta_3 = \text{effect of sex among smokers} - \text{effect of sex among non-smokers}$ 

= effect of smoking among males - effect of smoking among females.

## Interaction Terms in Linear Regression (cont'd)

When there is an interaction term between  $X_1$  and  $X_2$ ,

- $\beta_1$  and  $\beta_2$  do not reflect the overall effects of  $X_1$  and  $X_2$ , That is, they are not "main effects".
- β<sub>0</sub>, β<sub>1</sub>, and β<sub>3</sub> are not comparable because they are different concepts and are on different scales:
  - $\beta_0$  is mean outcome.
  - $\beta_1$  and  $\beta_2$  are effects (i.e., difference of mean outcomes).
  - $\beta_3$  is the difference of two effects (i.e., difference of two differences).
- It is meaningless to make statements like  $\beta_1 = \beta_3$  even though they may happen to have the same value.
- It is meaningless to state that "the interaction effect is stronger than the main effect".

## Interaction Terms in Linear Regression (cont'd)

Now consider an interaction model between adult age (a continuous variable with values way above 0) and smoking,

$$\begin{split} E(Y) &= \beta_0 + \beta_1 \cdot \mathsf{age} + \beta_2 \cdot \mathsf{smoking} + \beta_3 \cdot \mathsf{age} \cdot \mathsf{smoking} \\ &= \begin{cases} \beta_0 + \beta_1 \cdot \mathsf{age}, & \mathsf{non-smoker}; \\ (\beta_0 + \beta_2) + (\beta_1 + \beta_3) \cdot \mathsf{age}, & \mathsf{smoker}. \end{cases} \end{split}$$

- $\beta_0$  is the <u>mean outcome</u> for non-smokers at 0 year old (**nonexistent!**).
- $\beta_1$  is the <u>effect</u> of one year older vs. current age among non-smokers. (The effect of one year older vs. current age among smokers is  $\beta_1 + \beta_3$ .)
- β<sub>2</sub> is the <u>effect</u> of smoking among 0 year olds (nonexistent!) (The effect of smoking among x year olds is β<sub>2</sub> + β<sub>3</sub>x.)
- $\beta_3$  is a <u>difference of effects</u>:

 $\beta_3 = \text{effect of one-year-older among smokers} - \text{effect of one-year-older among non-smokers}$ 

= effect of smoking among x + 1 year olds – effect of smoking among x year olds.